

| Name | Package | |
|-----------------|----------------------------|--|
| Instantiability | Concrete | |
| SubclassOf | /Software/SoftwareArtifact | |

Properties

| Property | Type | minCount | maxCount |
|------------------|------------|----------|----------|
| downloadLocation | xsd:anyURI | 0 | 1 |
| homePage | xsd:anyURI | 0 | 1 |
| packageUrl | xsd:anyURI | 0 | 1 |
| packageVersion | xsd:string | 0 | 1 |

sourceInfo xsd:string 0 1

9.1.3 Sbom

Summary

A collection of SPDX Elements describing a single package.

Description

A Software Bill of Materials (SBOM) is a collection of SPDX Elements describing a single package. This could include details of the content and composition of the product, provenance details of the product and/or its composition, licensing information, known quality or security issues, etc.

Metadata

https://spdx.org/rdf/v3/Software/Sbom

| Name | Sbom |
|-----------------|-----------|
| Instantiability | Concrete |
| SubclassOf | /Core/Bom |

Properties

| Property | Type | minCount | maxCount |
|----------|----------|----------|----------|
| sbomType | SbomType | 0 | * |

9.1.4 Snippet

Summary

Describes a certain part of a file.

Description

A Snippet describes a certain part of a file and can be used when the file is known to have some content that has been included from another original source. Snippets are useful for denoting when part of a file may have been originally created under another license or copied from a place with a known vulnerability.